

# Type-Exists

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## 1. Description

Determines if type exists in map.

## 2. Parameters

Attribute	Description	Required
depot	The project to update	Yes
resultproperty	Property to set with success/fail value	Yes
comment	Text describing purpose of update	Yes
passfile	File containing authentication info to server. If passfile is not specified, information from the <a href="#">framework.properties</a> file is used instead.	No

## 3. Parameters specified as nested elements

### typereference

A [typereference](#) specifying type to check.

## 4. Examples

Fail the command unless type, MyType, exists.

```
<type-exists
  depot="${entity.depot}"
  resultproperty="rs"
  comment="">
  <typereference name="MyType" />
</type-exists>
<condition property="typeExists">
  <equals arg1="0" arg2="${rs}" />
</condition>
<fail unless="typeExists">Type 'MyType' does not exist in map
for project '${entity.depot}'</fail>
```